The Randomized Newton Method for Convex Optimization

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We have some unconstrained, twice-differentiable convex function $f : \mathbb{R}^d \to \mathbb{R}$ that we want to minimize:

$$x^* = \underset{x \in \mathbb{R}^d}{\operatorname{argmin}} f(x)$$

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e.g. quadratic loss, logistic loss, log-sum-exp, etc

How might you do it? For example, consider minimizing I2-regularized least squares with data matrix $A \in \mathbb{R}^{n \times d}$

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 - with $m \ll n$
- Many, many other ways...

- We start with a derivation of the standard newton method.
- Assume we're at some iteration x^t
- We find x^{x+1} by minimizing the second-order taylor expansion f(x) ≈ g(x) around x^t:

 $x^{t+1} = \operatorname*{argmin}_{x \in \mathbb{R}^d} g(x)$

Where:

• $g(x) = f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} (x - x^t)^T H(x^t) (x - x^t)$

•
$$H(x^t) = \nabla^2 f(x^t)$$

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- $g(x) = f(x^t) + \nabla f(x^t)^T (x x^t) + \frac{1}{2\alpha_t} ||(x x^t)||_2^2$
- Take derivative w.r.t x, set to zero:

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Take derivative w.r.t x, set to zero:

$$\frac{\partial g(x)}{\partial x} = 0 = \nabla f(x^t) + \frac{1}{\alpha_t} (x - x^t)$$
$$-\frac{1}{\alpha_t} (x - x^t) = \nabla f(x^t)$$
$$x^{t+1} = x^t - \alpha_t \nabla f(x^t)$$

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We recover gradient descent

... and if we use curvature information?

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$$g(x) = f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} (x - x^t)^T H(x^t) (x - x^t)$$

- ... and if we use curvature information?
- $g(x) = f(x^t) + \nabla f(x^t)^T (x x^t) + \frac{1}{2} (x x^t)^T H(x^t) (x x^t)$

Again take derivative w.r.t x, set to zero:

... and if we use curvature information?

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$$g(x) = f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} (x - x^t)^T H(x^t) (x - x^t)$$

Again take derivative w.r.t x, set to zero:

$$\frac{\partial g(x)}{\partial x} = 0 = \nabla f(x^t) + H(x^t)(x - x^t)$$
$$-H(x^t)(x - x^t) = \nabla f(x^t)$$
$$x^{t+1} = x^t - [H(x^t)]^{-1} \nabla f(x^t)$$

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We get newton's method

Randomized newton's method

- Newton's method converges in superlinear time
- But Newton's method requires inverting the hessian, which is prohibitively expensive for large datasets
 - Have to solve linear system $Hx = \nabla f(x^t)$ at each iteration
- How does SGD reduce the cost per iteration?
 - Replace gradient with random vector dt s.t. E[dt] = ∇f(xt):
 x^{t+1} = x^t − αtdt
- How does randomized newton reduce the cost per iteration?
 - ▶ Replace hessian with random matrix D_t s.t. $E[d_t] = H(x^t)$

$$x^{t+1} = x^t - D_t^{-1} \nabla f(x^t)$$

Parallelization is trivial modification

Digression: Matrix Sketches

- In order to formalize the randomized newton method, we need to establish the concept of "matrix sketches".
- ▶ One can sample the rows of a matrix $A \in \mathbb{R}^{n \times d}$ by forming a random "sketch" matrix $S \in \mathbb{R}^{m \times n}$
 - Many variations are available
 - This work uses S s.t. E[S] = 0 and $E[S^T S] = I_n$
 - Using some tricks, SA can be formed in $O(nd \log m)^1$

¹See section 2.2 in Pilanci and Wainwright

Sketch example: Random row sampling

▶ Given a probability distribution {p_j}ⁿ_{j=1} over rows n = {1, 2, ..., n}, form S by sampling m rows with replacements, where each row i = {1, 2, ..., m} takes on the value:

$$s_i^T = rac{e_j}{\sqrt{p_j}}$$

Sample (scaled) rows of A by matrix product SA

Sketch example: Random row sampling

$$S = \begin{bmatrix} 0 & 0 & \frac{1}{\sqrt{p_3}} & 0\\ 0 & 0 & \frac{1}{\sqrt{p_3}} & 0\\ \frac{1}{\sqrt{p_1}} & 0 & 0 & 0 \end{bmatrix} \quad A = \begin{bmatrix} -a_1^T - \\ -a_2^T - \\ -a_3^T - \\ -a_4^T - \end{bmatrix}$$
$$SA = \begin{bmatrix} \frac{1}{\sqrt{p_3}} * a_3^T \\ \frac{1}{\sqrt{p_3}} * a_3^T \\ \frac{1}{\sqrt{p_1}} * a_1^T \end{bmatrix}$$

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Back to randomized newton

- We will use a sketch matrix S to form a random vector d_t s.t E[d_t] = H(x^t)
- Many ways to do this, we will use the Newton sketch algorithm of Pilanci and Wainwright².
 - We are in the regime where n > d
 - I'll focus on the unconstrained case, but their work extends to constrained minimization as well.

²Mert Pilanci and Martin J Wainwright. "Newton sketch: A linear-time optimization algorithm with linear-quadratic convergence". In: *arXiv preprint arXiv:1505.02250* (2015).

Recall our setup:

$$x^{t+1} = \operatorname*{argmin}_{x \in \mathbb{R}^d} f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} (x - x^t)^T H(x^t) (x - x^t)$$

Recall our setup:

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Now supposed we have some hessian square root matrix $L \in \mathbb{R}^{n \times d}$ ie. $L^T L = H(x)$

- Ex: Consider f(x) = g(Ax), where g : ℝⁿ → ℝ has the separable form g(Ax) = ∑_iⁿ g_i(a_i^Tx). In this case, L = diag{g_i"(a_i^Tx)}_{i=1}ⁿA
- Pilanci and Wainwright give examples of L for linear program, GLMs, linear/logistic regression

Then standard newton becomes:

$$x^{t+1} = \underset{x \in \mathbb{R}^d}{\operatorname{argmin}} f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} (x - x^t)^T H(x^t) (x - x^t)$$
$$x^{t+1} = \underset{x \in \mathbb{R}^d}{\operatorname{argmin}} f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} ||L(x - x^t)||_2^2$$

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$$x^{t+1} = \underset{x \in \mathbb{R}^d}{\operatorname{argmin}} f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} ||\mathcal{L}(x - x^t)||_2^2$$

To randomized:

$$x^{t+1} = \underset{x \in \mathbb{R}^d}{\operatorname{argmin}} f(x^t) + \nabla f(x^t)^T (x - x^t) + \frac{1}{2} ||S_t L(x - x^t)||_2^2$$

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Where $S_t \in \mathbb{R}^{m \times n}$ is an independent realization of a sketching matrix at iteration t.

Solving for *x*:

$$x^{t+1} = x^t - D_t^{-1} \nabla f(x^t)$$
$$D_t = L^T S_t^T S_t L$$

We see:

$$E[D_t] = E[L^T S_t^T S_t L] = L^T E[S_t^T S_t] L = L^T L = H(x)$$

Each step of the newton sketch algorithm can be computed in $O(md^2)$ using conjugate gradient instead of $O(nd^2)$ of standard newton.

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If m is chosen to satisfy certain conditions³, the unconstrained newton sketch algorithm achieves linear convergence:

$$f(x^t) - f(x^*) \leq rac{eta \gamma}{8L} (rac{1}{2} + \epsilon rac{eta}{\gamma})^t$$

Where $\beta = \lambda_{\min}(H(x^*))$, $\gamma = \lambda_{\max}(H(x^*))$ and we assume the hessian is Lipschitz continuous, i.e. $||H(x) - H(y)|| \le L||x - y||_2$.

³See eq'n 12 in Pilanci and Wainwright.

Parallel

Extending the newton sketch algorithm to the parallel setting is trivial. See for example "Parallel Stochastic Newton Method"⁴ for convergence results:

Algorithm 1 PSN: Parallel Stochastic Newton Method

Parameters: sampling \hat{S} ; data matrix **M**; aggregation parameter b **Initialization:** Pick $x^0 \in \mathbb{R}^n$ 1: for k = 0, 1, 2, ... do 2: for i = 1, ..., c in parallel do 3: Independently generate a random set $\hat{S}_i^k \sim \hat{S}$ 4: $h_i^k \leftarrow \left(\mathbf{M}_{\hat{S}_i^k}\right)^{-1} \nabla f(x^k)$ 5: end for 6: $x^{k+1} \leftarrow x^k - \frac{1}{b} \sum_{i=1}^c h_i^k$ 7: end for

Sequential results⁵



Logistic regression, d = 100, n = 16384, m = 6d

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Parallel results⁶



Linear regression, synthetic data, $d = n = 10^3$, m = 3, c = number of processors

⁶Mutnỳ and Richtárik, "Parallel Stochastic Newton Method" 🚛 🗟 🔬 🚊 🔊 🔍

 Mutnỳ, Mojmír and Peter Richtárik. "Parallel Stochastic Newton Method". In: arXiv preprint arXiv:1705.02005 (2017).
 Pilanci, Mert and Martin J Wainwright. "Newton sketch: A linear-time optimization algorithm with linear-quadratic convergence". In: arXiv preprint arXiv:1505.02250 (2015).